N/A. #00000 #GPGP.MDA5 #include main() { printf("Hello world!n"); } int main() { //printf("Hello world!n"); int a = 1; } nhello world! endif if x == 3 printf("x is 3") endif /* the following chunk of code is commented out */ int a = 4; /*remember to remove these comments and uncomment the line of code*/ main and new and delete and include #include puts("Hello world!n"); system { printf("Hello world!n"); } main and new and delete and include #include puts("Hello world!n"); system { printf("Hello world!n"); } #00000 #GPGP.MDA5 #include main() { printf("Hello world!n"); } int main() { //printf("Hello world!n"); } int a = 1; } nhello world! endif if x == 3 printf("x is 3") endif /* the following chunk of code is commented out */ int a = 4; /*remember to remove these comments and uncomment the line of code*/ main and new and delete and include #include puts("Hello world!n"); system { printf("Hello world!n"); } #00000 #GPGP.MDA5 #include main() { printf("Hello world!n"); } int main() { //printf("Hello world!n"); int a = 1; } nhello world! endif if x == 3 printf("x is 3") endif /* the following chunk of code is commented out */ int a = 4; /*remember to remove these comments and uncomment the line of code*/ main and new and delete and include #include puts("Hello world!n"); system { printf("Hello world!n"); system { printf("Hello world!n"); } main and new and delete and include #include puts("Hello world!n"); system { printf("Hello world!n"); } #00000 #GPGP.MDA5 #include puts("Hello world!n"); system { printf("Hello world!n"); } #00000 #GPGP.MDA5 #include puts("Hello world!n"); } #00000 #GPGP.MDA5 #include